# Lecture Notes CS259 - Formal Languages

#### Intro

 $\mathrm{Sipser}^1,\,\mathrm{Hopcroft}^2$  [1.5]

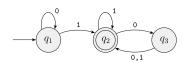
- 1. Alphabet  $\Sigma$  is finite non-empty set of symbols/letters, so the empty string isn't in it  $\epsilon \notin \Sigma$ .
- 2. **String/word** w is finite sequence of symbols chosen from some alphabet. **Empty** string  $\epsilon$  doesn't contain symbols.
- 3. **Define**  $\Sigma^k$  to be set of strings of length k. E.g.  $\Sigma = \{0, 1\}$ :  $\Sigma^0 = \{\epsilon\}, \ \Sigma^1 = \{0, 1\}, \ \Sigma^2 = \{00, 01, 10, 11\}$  etc.

**Define**  $\Sigma^* = \Sigma^0 \cup \Sigma^1 \cup ...$  to be a set of all strings over an alphabet  $\Sigma$ . Set of all **non-empty** strings  $\Sigma^+ = \Sigma^* \setminus \{\epsilon\}$ 

- 4. **Length** of string w is denoted by |w|, importantly  $|\epsilon| = 0$ . **Substring** is a *consecutive* subsequence within a string. **Concatenation** of strings x, y is denoted by xy.
- 5. Language is some  $L \subseteq \Sigma^*$ . Decision problem is a function  $w \in \Sigma^* \to \{\text{Yes}, \text{No}\}$ . Not all languages have algorithms.
- 6. Finite Automata/Machine (FA)  $\underline{\mathcal{A}} = (Q, \Sigma, \delta, q_0, F)$  is quintuple with finite set of states Q, alphabet  $\Sigma$ , state transition function  $\delta$ , initial state  $q_0$  and set of all accepting states  $F \subseteq Q$ .

#### Deterministic Finite Automata DFA

1. Deterministic Finite Automata/Machine (DFA) is FA with single-choice transition function  $\delta: Q \times \Sigma \to Q$ 



2. Extended transition function  $\hat{\delta}: Q \times \Sigma^* \to Q$  says what happens if you start in any state q and follow any sequence of inputs given transition function  $\delta$ . Define by induction on length of input str w=xa,  $|\epsilon|=0$ , |xa|=|x|+|a|:

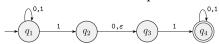
**Base Case:**  $\hat{\delta}(q, \epsilon) = q$ . No inputs read, no state change. **I.S.:**  $\hat{\delta}(q, w) = \delta(\hat{\delta}(q, x), a)$  with w = xa, tail recursion.

- 3. Language  $L(A) = \{w \in \Sigma^* : \hat{\delta}(q_0, w) \in F\}$  of automaton A is set of all strings w accepted by A, or  $q_{final} \in F$ . Regular language (RL) is one recognised by some FA.
- 4. Collection of objects in domain D is **closed** under an operation  $\square$  if  $x_1, x_2 \in D \Rightarrow x_1 \square x_2 \in D$ .
  - <sup>1</sup>Introduction to the Theory of Computation, 3rd ed.
  - <sup>2</sup>Hopcroft Motwani Ullman 2014

- 5. Let A, B be languages. Class of RL is closed under following for  $A = (Q_A, \Sigma, q_A, F_A, \delta_A), B = (Q_B, \Sigma, q_B, F_B, \delta_B)$ :
  - Intersection  $A \cap B = \{x : x \in A \land x \in B\}$   $M' = (Q_A \times Q_B, \Sigma, (q_A, q_B), F_A \times F_B, \delta')$  where  $\delta'$  is:  $\forall a \in \Sigma, x \in Q_A, y \in Q_B : \underline{\delta'((x, y), a)} = (\delta_A(x, a), \delta_B(y, a))$
  - Union  $A \cup B = \{x : x \in A \ \forall x \in B\}$   $M' = (Q_A \times Q_B, \Sigma, (q_A, q_B), (F_A \times Q_B) \cup (Q_A \times F_B), \delta')$  $\forall a \in \Sigma, x \in Q_A, y \in Q_B : \delta'((x, y), a) = (\delta_A(x, a), \delta_B(y, a))$
  - Complementation  $\overline{A} = \Sigma^* \setminus A$  $M' = (Q_A, \Sigma, q_A, Q_A \setminus F_A, \delta_A)$
  - Concatenation  $A \circ B = \{xy : x \in A \land y \in B\}$   $M' = (Q_A \cup Q_B, \Sigma \cup \{\epsilon\}, \underline{q_A}, \underline{F_B}, \delta')$  where  $\delta'$  is:  $\forall a \in \Sigma, \ x \in Q_A : \ \delta'(x, a) = \delta_A(x, a),$   $\forall a \in \Sigma, \ y \in Q_B : \ \delta'(y, a) = \delta_B(y, a),$  $\forall f \in F_A : \ \delta'(f, \epsilon) = \{q_B\}$
  - Set Difference  $A \setminus B = A \cap (\Sigma^* \setminus B)$   $M' = (Q_A \times Q_B, \Sigma, (q_A, q_B), F_A \times (Q_B \setminus F_B), \delta')$  where  $\delta'$  is:  $\forall a \in \Sigma, x \in Q_A, y \in Q_B : \overline{\delta'((x, y), a)} = (\delta_A(x, a), \delta_B(y, a))$
  - Kleene Star  $A^* = \{x_1x_2 \cdots x_k : x_i \in A, k \geq 0\}$   $M' = (Q_A \cup \{q_s\}, \Sigma \cup \{\epsilon\}, \underline{q_s}, \underline{F_A \cup \{q_s\}}, \delta')$  where  $\delta'$  is:  $\forall a \in \Sigma, \ q \in Q_A : \ \delta'(q, a) = \overline{\delta_A(q, a)},$   $\delta'(q_s, \epsilon) = \{q_A\},$  $\forall f \in F_A : \ \delta'(f, \epsilon) = \{q_A, q_s\}$

# Nondeterministic Finite Automata NFA

1. NFA's are more succinct than and can always be converted/compiled into DFA's - both accept same class of RL's.



- 2.  $\forall w \in \Sigma$  a DFA has exactly 1 transition out of a state whereas NFA can have 0, 1 or multiple, hence the transition function  $\delta: Q \times \Sigma_{\epsilon} \to 2^Q$  where  $\Sigma_{\epsilon} = (\Sigma \cup \{\epsilon\})$ .
- 3. Extended transition function  $\hat{\delta}: Q \times \Sigma^* \to 2^Q$  also defined by induction on length of input string w = xa:

**Base Case:**  $\hat{\delta}(q, \epsilon) = q$ . No inputs read, no state change. **I.S.:**  $\hat{\delta}(q, w) = \bigcup_{i=1}^{k} \delta(p_i, a)$ , where  $\hat{\delta}(q, x) = \{p_1, ..., p_k\}$ 

Informally, find  $\hat{\delta}(q, w)$  by first computing left part  $\delta(q, x)$ , and for each resulting state  $p_i$ , finding  $\hat{\delta}(p_i, a)$  where a is last symbol of w.

- 4. Language of NFA  $L(A) = \{w : \hat{\delta}(q_0, w) \cap F \neq \emptyset\}$ NFA  $A = (Q, \Sigma, \delta, q_0, F)$  accepts str  $w = w_1 w_2 \cdots w_m \in \Sigma$ if it's possible to make any sequence of choices of next state  $q_0, q_1, ..., q_m \in Q$  while reading chars  $w_i \in w$ , where  $q_{i+1} \in \delta(q_i, w_{i+1})$  and go from start state  $q_0$  to any accepting state  $q_m \in F$ .  $\exists$  accepting run on word w.
- 5. **Theorem**: Every NFA has an equivalent DFA. +: Language regular iff recognised by some NFA. +: DFA  $\mathcal{D}$  constructed from NFA  $\mathcal{N} \Rightarrow L(\mathcal{D}) = L(\mathcal{N})$  $\frac{\text{NFA } \mathcal{N} = (Q, \Sigma, \delta, q_0, F) \rightarrow \text{DFA } \mathcal{D} = (2^Q, \Sigma, \delta', \{q_0\}, F'\}}{\text{where } \delta'(R, a) = \bigcup_{r \in R} \delta(r, a) \text{ for set } R \subseteq Q \text{ of original states, } F' = \{R \subseteq 2^Q : R \cap F \neq \varnothing\} \text{ contains accept state.}$

## Epsilon-Closure (EClose/ $\epsilon$ -Close)

- 1. **Epsilon-transition**  $\delta(q, \epsilon)$  denotes empty-string transition yielding unconditionally reachable states. Useful for proving equivalence of RL classes.
- 2.  $\epsilon$ -NFA  $\mathcal{A} = (Q, \Sigma, \delta, q_0, F)$  but with  $\delta(q, w_i \in \Sigma \cup \{\epsilon\})$  which can accept any character including an empty string.
- 3. Epsilon-Closure **EClose**(q):  $Q \to 2^Q$  recursively defines all states reachable from q with  $\epsilon$ -transitions alone:

Base Case: state  $q \in EClose(q)$  (stays itself) I.S.: if state  $p \in EClose(q)$  and  $\exists$  transition  $\delta(p, \epsilon) = R$  of all reachable states  $r_i$  then  $\forall r_i \in R : r_i \in EClose(q)$ .

4.  $\epsilon$ -NFA extended transition func.  $\hat{\delta}(q, w) : Q \times \Sigma^* \to 2^Q$  produces all states  $R \subseteq Q$  to which  $\exists$  a **run** from state q upon reading **string** w = xa with nonempty last char  $a \in \Sigma \neq \epsilon$ .

**Base Base:**  $\forall q \in Q : \hat{\delta}(q, \epsilon) = \text{EClose}(q)$  (by definition). **I.H.:** let  $\hat{\delta}(q, x) = P$  of states reachable from q by following sequence x and  $\bigcup_{i=1}^k \hat{\delta}(p_i \in P, a) = R$  of states reachable from previous step following final non-empty input a. Finally, define  $\hat{\delta}(q, w) = \bigcup_{j=1}^m \text{EClose}(r_j \in R)$ .

- 5. **Theorem**: Every  $\epsilon$ -NFA has an equivalent DFA.  $Q' \subseteq Q$   $\epsilon$ -NFA  $\mathcal{E} = (Q, \Sigma, \delta, q_0, F) \to \text{DFA } \mathcal{D} = (Q', \Sigma, \delta q_0, F')$ .
- 6. **Theorem**: For every  $\epsilon$ -free NFA  $N = (Q, \sigma, q_0, F, \delta)$ :  $\exists$  DFA  $D = (2^Q, \Sigma, \text{EClose}(q_0), F_D, \delta_D)$  s.t. L(N) = L(D). **Proof**: Given  $S_D : 2^Q \times \Sigma \to 2^Q$  take  $a \in \Sigma, S \in 2^Q$  ( $S \subseteq Q$ ), suppose  $S = \{s_1, ..., s_m\}$ , then  $\delta_D(S, a) = \bigcup_{i=1}^m \delta(s_i, a)$ . Now,  $F_D = \{A \subseteq Q : A \cap F \neq \emptyset\}$ .

# Regular Expressions (RegEx)

1. Regular expression  $R \in \{a \in \Sigma, \epsilon, \varnothing, R_1 + R_2, R_1 \circ R_2, R_1^*\}$ . Order of operations: 1. Kleene \* 2. Concat  $\circ$  3. Union +. E.g. "all languages with second to last character being 1" is  $(0+1)^* \circ 1 \circ (0+1)$ .

- 2. **Remember**:  $\epsilon$  represents a language containing only the empty string,  $\varnothing$  represents the language that doesn't contain any strings. Empty word  $\epsilon$  is **something**, empty state  $\varnothing$  is **nothing**, hence  $L(R \circ \epsilon) = L(R)$ , but  $L(R \circ \varnothing) = \varnothing$ .
- 3. Remember: Languages L contain strings, alphabets  $\Sigma$  contain symbols, so  $L^1 \neq \Sigma^1$  but  $(L^1)^*$  and  $(\Sigma^1)^*$  denote the same language. Remember:  $L(\emptyset^*) = \{\epsilon\}$
- 4. **Kleene star/plus** ()\*/+ creates any number k of concatenated ordered values  $A^* = \{x_1, x_2, ... x_k : k \ge 0/1, \forall x_1 \in A\}$  or infinite union  $A^* = A^0 \cup A^1 ... \cup A^k$ . But finite  $\emptyset^* = \{\epsilon\}$ .
- 5. **Token** is elemental object of programming language (keywords: if, else ..; vars; integers etc.) E.g. Integers:  $("+"+"-"+\epsilon) \circ (1+2+...+9) \circ (0+1+...+9)^*$ .
- 6. **Theorem**: Language is regular iff some regular expression describes (generates) it. NFA  $\equiv$  DFA  $\equiv$  RegEx.
- 7. Regex  $\rightarrow$  NFA: node  $\circ$ , accepting  $\bullet$ 
  - $L(R) = \{a\} \text{ if } R = a \in \Sigma$   $\rightarrow \circ \stackrel{a}{\rightarrow} \bullet$
  - $L(R) = \{\epsilon\} \text{ if } R = \epsilon$   $\rightarrow$  •
  - $L(R) = \emptyset$  if  $R = \emptyset$
  - $L(R) = L(R_1) \cup L(R_2)$  if  $R = R_1 + R_2$   $\rightarrow \circ \stackrel{\epsilon}{\rightarrow} N_1, N_2$
  - $L(R) = L(R_1) \circ L(R_2)$  if  $R = R_1 \circ R_2$   $N_1 \stackrel{\epsilon}{\to} N_2$
  - $\bullet L(R) = (L(R_1))^* \text{ if } R_1^* \qquad \bullet \xrightarrow{\epsilon} N_1 \xleftarrow{\epsilon} \bullet_1, \bullet_2...$
- 8. Convert NFA/DFA  $\rightarrow$  RegEx: (see GNFA)
  - 1. add  $q_{\text{start}}$ ,  $q_{\text{final}}$  without changing automaton
  - 2. eliminate non-final and non-start states
  - 3. eliminate  $q_{\text{final}}$

# Generalised NFA (GNFA)

- 1. **GNFA**  $(Q, \Sigma, \delta, q_{\text{start}}, q_{\text{final}})$  is an NFA where each transition may have any RegEx  $r_i \in \mathcal{R}$  as label instead of just  $\Sigma_{\epsilon}$  members. Transition  $\delta : (Q \setminus \{q_{\text{final}}\}) \times (Q \setminus \{q_{\text{start}}\}) \to \mathcal{R}$  where  $\mathcal{R}$  is set of all RegEx over the alphabet.
- 2. GNFA has unique  $q_{\text{final}}$  state (**sink**):  $\nexists$  transitions to any other state,  $q_{\text{start}}$  state (**source**): no transitions to start state. Otherwise  $\exists$  pairwise transition between **all** states.
- 3. Convert **DFA**  $\rightarrow$  **GNFA**:  $q'_{\text{start}} \rightarrow_{\epsilon} q_{\text{start}} \rightarrow \dots$ 
  - 1. add new  $q'_{\text{start}}$  with  $\epsilon$ -transition to  $q_{\text{start}}$ .
  - 2. add new  $q'_{\text{final}}$  with  $\epsilon$ -transition reachable from  $q_{\text{final}}$ .
  - 3. replace pairwise multi-transitions with single transition
  - 4. Add \( \varnothing \) transit. between pairs requiring but missing one
- 4. Convert **GNFA**  $\rightarrow$  **RegEx**: Assume GNFA has  $k \geq$  states since have unique  $q_{\text{start}}, q_{\text{final}}$ . Determine regex and replace with current transition:

If k > 2: construct equivalent GNFA with k - 1 states removing a non-edge state, repeat until k = 2 resulting in RegEx R equivalent to original DFA.

- 5. To remove non-edge state, remove path  $p_1 \to q \to p_2$  s.t.  $\forall (q_{\alpha}, q_{\beta}) \in (Q \setminus \{q_{\text{final}}, q_1\}) \times (Q \setminus \{q_{\text{start}}, q_1\})$ , and have new:  $\delta'(q_{\alpha}, q_{\beta}) = \delta(q_{\alpha}, q_{\beta}) + \delta(q_{\alpha}, q_1) \cdot \delta(q_1, q_1)^* \cdot \delta(q_1, q_{\beta})$
- 6. GNFA accepts string  $w \in \Sigma^*$  if  $w = w_1 \cdot w_2 \cdots w_k$  where  $\forall w_i \in \Sigma^*$  and a sequence of states  $q_0, ..., q_k$  exists s.t.  $q_0 = q_{\text{start}}, q_k = q_{\text{final}}$  and for each  $i : w_i \in L(R_i)$  where  $R_i = \delta(q_{i-1}, q_i)$ .
- 7. Claim: For any GNFA G the RegEx produced by above method is equivalent to G.

**Proof**: by induction on k states in G. Base case: k=2, I.H.: assume true for k-1 that G on k states accepts w, then  $\exists$  sequence  $q_{\text{start}}, q_1, ...q_{\text{final}}$  that w uses. If removed state q is not part of it then new k-1 automaton accepts the same word. If q appears as  $p_1qq...p_2$  then removing qs and considering new k-1 automaton doesn't change word being accepted since  $p_1 \to p_2$  now encapsulates q.

## Non-Regularity & Myhil-Nerode

- 1. Strings  $x, y \in \Sigma^*$  are **distinguishable** by language  $L \in \Sigma^*$  if  $\exists w \in \Sigma^*$  s.t. there's only one of xw or yw in L.
- 2. Lemma: Indistinguishability  $\equiv_L$  is an equivalence relation on  $\Sigma^*$ . Strings x, y indistinguishable by L if  $x \equiv_L y$ .
- 3. Index of  $\equiv_L$  is the number of its equivalence classes.
- 4. **Myhil–Nerode Theorem**: Let  $L \subseteq \Sigma^*, k \in \mathbb{Z}^+$ , then  $\equiv_L$  has at most k equivalence classes iff  $L = L(\mathcal{A})$  for some DFA  $\mathcal{A}$  with at most k states.

Corollary:  $L \subseteq \Sigma^*$  is regular iff  $\equiv_L$  has finite index, otherwise L is a non-regular language.

5. All strings  $a^n, n \in \mathbb{Z}$  are distinguishable because  $a^i b^i \in L$  but  $a^j b^i \in L$  iff i = j, so it doesn't always hold.

**Proof**: given L, DFA  $\mathcal{A} = (Q, \Sigma, q_0, F, \delta)$ ,  $Q = \{q_1, ..., q_n\}$ . For  $x, y \in \Sigma^* : x \sim y$  if  $\hat{\delta}(q_0, x) = \hat{\delta}(q_0, y)$  (arrive at the same state from both). So,  $\sim_{\mathcal{A}}$  is equiv relation on  $\Sigma^*$ , hence  $x \sim_{\mathcal{A}} y \Rightarrow x \equiv_L y$ .

- To prove that language L is non-regular need to

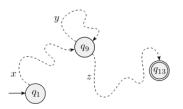
   (1) provide infinite set of strings and
   (2) prove that they are pairwise distinguishable by L
  - (2) prove that they are pairwise distinguishable by L. This will show that they must all lie in distinct equivolasses of  $\equiv_L$ , so  $\equiv_L$  must have an infinite number of equivalence classes, so it's non-regular.
- 7. To prove that language L is  $\mathbf{regular}$ , it suffices to (1) describe the equivalence relation  $\equiv_L$  on  $\Sigma^*$ , and (2) show that there are finitely many equivalence classes. Then, by the Myhill-Nerode theorem, L is regular. Or just construct DFA/NFA/Regex accepting L.

## Non-Regularity & Pumping Lemma

- 1. **Pigeonhole principle**: if n pigeons are placed into  $m \leq n$  holes, then some hole has to have more than 1 pigeon in it.
- 2. For DFA  $\mathcal{A}$ :  $\exists$  a **cycle** reachable from the start state  $q_{\text{start}}$  that can reach the accept state  $q_{\text{final}}$  iff  $L(\mathcal{A})$  is infinite. Equivalently, there must exist a string  $w \in L(\mathcal{A})$  of length

Equivalently, there must exist a string  $w \in L(\mathcal{A})$  of lengt |w| > |Q| (# states in  $\mathcal{A}$ ) to create that loop.

- 3. **Pumping Lemma**: Let L be a regular language. Then  $\exists$  **pumping length**  $p \in \mathbb{Z}^+$  s.t. to account for the loop, any string  $w \in L$  with  $|w| \geq p$  can be **pumped** (rewritten) as w = xyz, where
  - 1.  $\forall i \geq 0 : xy^iz \in L(\mathcal{A})$ : middle part y can be repeated any number of times i and remain in the language of  $\mathcal{A}$ .
  - **2.** |y| > 0,  $y \neq \epsilon$ : middle part cannot be empty, however either x or z may be empty  $(\epsilon)$ .
  - **3.**  $|xy| \le p$ .



- 4. FAs have **finite memory**, so non-regular languages use infinite memory and often involve **counting**.
- 5. Pumping Lemma proof that L is non-regular:
  - 1. Suppose L is regular and let p be L's pumping length.
  - **2.** Choose a string  $w \in L$  s.t.  $|w| \ge p$ .
  - **3.** Let w = xyz be an arbitrary decomposition of w s.t.  $|xy| \le p$  and |y| > 0.
  - **4.** Find such decomposition, e.g.  $x = 0^{\alpha}, y = 0^{\beta}, z = 0^{\gamma}1^{p}$  where  $\alpha + \beta + \gamma = p, \beta > 0$  and  $\alpha + \beta \leq p$
  - **5.** Pick integer i and argue that  $xy^iz \notin L$ .  $\square$
- 6. Myhill-Nerode proof that L is non-regular:
  - 1. Suppose, for contradiction, that L is regular.
  - **2.** Consider distinguishing set  $S = \{s_n : n \in \mathbb{N}\}$  over  $\Sigma^*$ . I.e. words to be told apart. E.g.  $S = \{a^n | n \geq 1\}$ .
  - **3.** For any two distinct  $s_m, s_n \in S$  with  $m \neq n$ , find a distinguishing string z such that exactly one of  $s_m z$  or  $s_n z$  is in L. E.g.  $z = \{b^n\}$  s.t.  $a^n b^n \in L$  but  $a^m b^n \notin L$ .
  - **4.** Conclude that S is an infinite set of pairwise distinguishable strings, so there are infinitely many equivalence classes of  $\equiv_L$ .
  - **5.** By the Myhill-Nerode theorem, L cannot be regular.
- 7. Language L satisfying the Pumping Lemma is not necessarily regular!

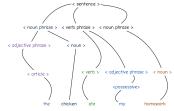
### **Decision Problems**

- 1. **Emptiness**: In: DFA A. Out: whether  $L(A) = \emptyset$ . How: Perform BFS from the start state  $q_0$  to see if any accepting state is reachable.
- 2. **Inclusion**: In: DFA  $A_1, A_2$ . Out: if  $L(A_1) \subseteq L(A_2)$ . How: Check if  $L(A_1) \cap L(\overline{A_2}) = \emptyset$ .
- 3. **Membership**: In: DFA A, alphabet  $\Sigma$ , word  $w \in \Sigma^*$ . Out: whether  $(w \in \Sigma^*) \in L(A)$ .

How: Simulate A on w (complexity  $O(|E| \cdot |w|)$ ), where |E| is the number of states/transitions).

## Context-free languages (CFL)

- 1. **Production** or **Rule**  $\alpha \to \beta$  is a pair  $(\alpha, \beta) \in R$ , or line in the grammar that defines transformations for variables. Both  $\alpha \neq \epsilon, \beta \in (V \cup \Sigma)^*$  therefore set of productions  $R \subseteq (V \cup \Sigma)^+ \times (V \cup \Sigma)^*$  must be finite, (+) because  $\alpha \neq \epsilon$
- 2. **Grammar**  $G = (V, \Sigma, R, S)$  with finite mutually-exclusive sets V of variables (nonterminal symbols) and  $\Sigma$  of terminal symbols. R is the finite set of production rules,  $S \in V$  is the START variable ("axiom").
- 3. Context-Free Grammar (CFG): for every production the start point is within original V, or  $\forall (\alpha, \beta) \in R : \alpha \in V$
- 4. For  $x,y \in \Sigma^*$ , write "x yields y":  $\alpha \Rightarrow \beta$  if  $\alpha$  can be rewritten as  $\beta$  by applying a production rule  $(\alpha,\beta) \in R$ . e.g.  $G = (\{S\}, \{0,1\}, R, S)$  rules  $R : S \to 0S1$ ; and  $S \to \epsilon$ , giving  $S \Rightarrow 0S1 \Rightarrow 00S11 \Rightarrow 0011$
- 5. "x derives y":  $x \stackrel{*}{\Rightarrow} y$  iff  $\exists$  finite sequence  $x_0, x_1, ... x_k, k \ge 0$  s.t.  $x_0 = x, x_k = y$  and  $\forall i = 0, 1, ..., k 1 : x_i \Rightarrow x_{i+1}$ , or if y is derivable from x by some sequence of productions.  $\stackrel{*}{\Rightarrow}$  is also a reflexive and transitive closure of  $\Rightarrow$ .
- 6. Language of a grammar  $L(G) = \{w \in \Sigma^* : S \stackrel{*}{\Rightarrow} w\}$  is the set of all strings in  $\Sigma^*$  which can be derived from S using finitely many applications of production rules in G.
- 7. Parse Tree is like DFS tree of possible grammars' values



**Left-most derivation**: yields the "left-most" non-terminating variable at each step. E.g. 1A10B would have to expand (yield) non-terminal A first.

- 8. **Ambiguous** grammar G iff there are  $\geq 2$  parse trees for some  $w \in L(G) \Leftrightarrow$  there are  $\geq 2$  leftmost derivations for some  $w \in L(G)$ . I.e. can generate the same string with multiple parse trees. **Inherently ambiguous** G if every possible CFG that generates this language is ambiguous. I.e. can't rewrite as an equivalent unambiguous grammar.
- 9. Chomsky Hierarchy of Grammars:

Type 3: Regular Right linear  $A \to xB$  and Left linear  $A \to Bx$ , and possibly terminal  $A \to x$ .

**Type 2**: Context-free  $Q \to w$ 

**Type 1**: Context-sensitive  $\alpha A \gamma \rightarrow \alpha \beta \gamma$ 

**Type 0**: Recursively-enumerable  $a \to \beta$  if  $\alpha$  non-empty. For variables  $A, B \in V$ , combinations of V-variables and  $\Sigma$ -characters  $\alpha, \beta, \gamma, w \in (V \cup \Sigma)^*$ ; terminal string  $x \in \Sigma^*$ .

- 10. Strictly Right/Left-linear grammar has  $y \in \Sigma \cup \{\epsilon\}$ , NOT  $\Sigma^*$ . Have  $T \to yB/By/y$ .
- 11. **DFA**  $\rightarrow$  **CFG**: convert DFA  $\mathcal{A}$  into equivalent CFG:
  - 1. Make variable  $R_i$  for each state  $q_i \in \mathcal{A}$  with start variable  $R_0$  of the grammar representing  $q_0$  start state of  $\mathcal{A}$ .
  - **2.** Add rule  $R_i \to aR_j$  to the CFG if  $\delta(q_i, a) = q_j$  is a transition in  $\mathcal{A}$  (express transition rules as productions).
  - **3.** Add rule  $R_i \to \epsilon$  if  $q_i$  is an accept state of the DFA  $\mathcal{A}$ .

DFA  $\rightarrow$  strictly right-linear grammar: for each state q: all strings that will take me from q to a final state

DFA  $\rightarrow$  strictly left-linear grammar: for each state q: all strings that will take me to q from start state

# Push-Down Automata (PDA)

- 1. Push-Down Automaton (PDA)  $\mathcal{P} = (Q, \Sigma, \Gamma, q_0, F, \delta)$  has a stack  $\Gamma$  that is like a "to-do list" of the automaton. Importantly, it is **nondeterministic** (NFA with a stack).
- 2. Configuration of a PDA  $A = (Q, \Sigma, \Gamma, q_0, F, \delta)$  is a pair  $(q, s) \in Q \times \Gamma^*$ , where q is the current state and s is current stack content (with the top of the stack at the left).
- 3. Transition function  $\delta: Q \times \Sigma_{\epsilon} \times \Gamma_{\epsilon} \to \mathcal{P}(Q \times \Gamma^{*})$ . The pair  $(q', \gamma') \in \delta(q, a, \gamma)$  means a  $a, \gamma \to \gamma'$  transition of:
  - **1.** start in state  $q \in Q$ .
  - **2.** consume next input symbol (condition)  $a \in \Sigma_{\epsilon}$
  - **3.** pop  $\gamma \in \Gamma_{\epsilon}$  from the top of the stack
  - **4.** push a string  $\gamma' \in \Gamma^*$  on top of the stack
  - **5.** end up in state  $q' \in Q$ .
- 4. A **run** of PDA  $A = (Q, \Sigma, \Gamma, q_0, F, \delta)$  on  $w \in \Sigma^*$  is a sequence of configurations  $(q_0, s_0), ...(q_m, s_m)$  where  $(q_i, s_i) \in Q \times \Gamma^*$  for which there exist  $w_1, ...w_m \in \Sigma_{\epsilon}$  s.t.t  $w_1, ...w_m = w$  and moreover  $s_0 = \epsilon$ ; and for i = 1, ...m, it holds that  $s_{i-1} = \gamma s', s_i \gamma' s'$  for  $s' \in \Gamma^*$ .

5. **Read**  $\epsilon$ : move without reading next symbol in input. **Push**  $\epsilon$ : don't push anything on the stack.

**Pop**  $\epsilon$ : don't pop anything from the stack.

6. Theorem (CFG  $\to$  PDA): CFG  $G=(V, \Sigma, R, S)$  & PDA  $P=(Q, \Sigma, \Gamma, q_0, F, \delta)$  recognise same lang : L(P)=L(G). Stack  $\Gamma = V \cup \Sigma \cup \{\bot\}$ , where  $\bot \notin V \cup \Sigma$ .

 $\operatorname{Push}(\bot)$ ,  $\operatorname{Push}(S)$  then for each rule  $A \to \alpha$  in R:  $\operatorname{pop}(A)$ ,  $\operatorname{push}(\alpha_k)$ ...  $\operatorname{push}(\alpha_1)$ ,  $\operatorname{upside-down}$  to keep the stack order. Finally, to accept,  $\operatorname{Pop}(\bot)$ .

- 7. Normalised PDA P:
  - 1. P has a unique accepting state  $q_{\text{final}}$
  - **2.** P empties its stack before accepting  $(\bot)$ .
  - **3.** Whenever  $(q', \gamma') \in \delta(q, a, \gamma)$ , either  $\gamma = \epsilon \vee \gamma' = \epsilon$ : either push or pop, but not both.
- 8. **Theorem (PDA**  $\rightarrow$  **CFG)**: For every **normalised** PDA P, there  $\exists$  CFG G s.t. L(P) = L(G). Construction proof:
  - Vocabulary  $V = \{A_{pq} : p, q \in Q\}$
  - Start variable  $s = A_{if}$  with initial i and final f rules.
  - Rules R,  $\forall r, p, q \in Q : A_{pq} \to A_{pr}A_{rq}$  in  $Q^2$ .

1. 
$$A_{pq} \to A_{pr} A_{rq}$$
  $\circ_p \leadsto \circ_q \equiv \circ_p \leadsto \circ_r \leadsto \circ_q$ 

**2.** 
$$A_{pq} \to a A_{p'q'} b$$
  $\circ_p \leadsto \circ_q \equiv \circ_p \leadsto_{+\gamma} \leadsto \circ_{p'} \leadsto \circ_{q'} \leadsto_{-\gamma} \circ_q$ 

**3.** 
$$A_{pq} \to a$$
  $\circ_p \leadsto_a \circ_q \equiv a$ : reach  $q$  from  $p$  with  $a$ 

4. 
$$A_{pp} \to \epsilon$$
  $\circ_p \leadsto_{\epsilon} \circ_p \equiv \epsilon$ : reach  $p$  from  $p$  with  $\epsilon$ 



#### context free

1. **Theorem**: for every CFG G there is a CFG G' in CNF s.t. L(G)=L(G').

**Proof (Algorithm)**:  $u, v, w \in V \cup \Sigma$  var  $\land / \lor$  terminal

- 1. Add new start variable  $S_0$  and rule  $S_0 \to S$  s.t.  $S_0$  doesn't appear on the RHS.
- **2.** Remove each  $\epsilon$ -rule of form  $A \to \epsilon$  where  $A \neq S_0$ . Now add all possible substitutions of  $A = \epsilon$  to R, e.g.

if  $R \to uAvAw$ , then add 3 rules: uAvw, uvAw, uvWRemember about transitivity: unless removed before,

whenever  $A \to B \to \epsilon$  appears, add  $A \to \epsilon$ 

**3.** Remove all unit rules  $A \rightarrow B$ , then

whenever  $B \to u$  appears, add  $A \to u$ 

**4.** Finally, replace all rules  $A \to u_1, u_2...u_k : k \ge 3$ , where each  $u_i$  is var/terminal, with rules

$$A \to u_1 A_1, \quad A_1 \to u_2 A_2 \quad \dots \quad A_{k-2} \to u_{k-1} u_k$$

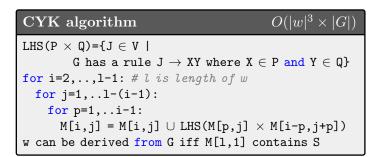
**5.** Replace any terminal  $u_i$  in preceding rules with new variable  $U_i$  and add rule  $U_i \to u_i$ .

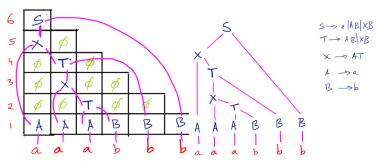
e.g. 
$$R \to aB \Rightarrow R \to U_1B$$
,  $U_1 \to a$ 

- 2. Grammar *G* is in **Chomsky Normal Form (CNF)** if all rules/productions have the form:
  - 1.  $A \to BC$   $A, B, C \in V$ 2.  $A \to a$   $a \in \Sigma$

Where  $B, C \neq S$  (start var); also  $S \to \epsilon$  is permitted.

- 3. **Theorem**: there is an algorithm which given a CFG G in CNF and string  $w \in \Sigma^*$  determines whether  $w \in L(G)$  in time  $O(|G| \times |w|^3)$ .
- 4. Cocke-Younger-Kasami (CYK) bottom up parsing algorithm for CFG  $G = (V, \Sigma, R, S)$  in CNF:





- 5. **CFL Pumping Lemma**: Let L be a CFL. Then  $\exists$  **pumping length**  $p \in \mathbb{Z}^+$  s.t.  $\forall w \in L$  with  $|w| \geq p$  can be decomposed as  $w = uvxyz \in \Sigma^*$ , where
  - 1.  $uv^i x y^i z \in L$  for all  $i \geq 0$
  - **2.**  $|vy| \ge 1$
  - 3.  $|vxy| \leq p$

Pumping Lemma	Modified to:
If L=2* is regular, then there exists p>1 st. for all wel	If LEE* is a CFL,
of length >0 there exists decomposition	then there exists p≥1 st. for all wc/ of length ≥p there exist decomposition w.v,x,y,ze∑*s.t. w=wxyz and:
x,y,z εξ* s.t. w=xyz and: Oxyiz ε L for i > 0;	Ouvixyize L for i > 0;
② !ષ્ર! ર : ③ !ત્રષ્ટ્રોક ૄે .	<ul><li>(3)  vxy  ≤ ρ.</li></ul>

#### **Proof**:

- Given the smallest parse tree of  $w \in L(G)$ , no path from root to a leaf may repeat a non-terminal, and such a path has  $\leq |V|$  edges.
- If all rules have  $\leq b$  symbols on the right, then such tree yields  $|w| \leq b^{|V|}$ .

Don't forget about **cases!** 

e.g.  $L = \{a^n b^n c^n : n \ge 0\}$ : consider cases:  $1.vwx \subseteq a^p$ ,  $2.vwx \subseteq b^p$ ,  $3. vwx \subseteq c^p$ ,  $4. vwx \subseteq a^p b^p$ ,  $5. vwx \subseteq b^p c^p$ 

6. Family of CFL is closed under Union ∪, Kleene \*, and concatenation, but NOT intersection  $\cap$  or complement.

Union:  $L_1 = L(G_1) \cup L_2 = L(G_2)$ . Assume  $V_1 \cap V_2 = \emptyset$ , where  $V_i$  is set of variables in  $G_i$ . Take fresh  $S \notin V_1 \cup V_2 \cup \Sigma$ . Set up G with  $S_i$  on start nonterminal of  $G_i$ :

$$G = (V_1 \cup V_2 \cup \{S\}, \Sigma, R_1 \cup R_2 \cup \{S \rightarrow S_1\} \cup \{S \rightarrow S_2\}, S)$$

Not closed under **Intersection**: 
$$L_1 = \{a^i b^i c^k : i = j\}$$
  
 $L_2 = \{a^i b^i c^k : j = k\}$  CFLs

 $L_1 \cap L_2 = \{a^n b^n c^n : n \ge 0\}$  not a CFL!  $L: S \to AB, A \to aAb|\epsilon, B \to cB|\epsilon \text{ not a CFL}$ 

- 7. **Theorem**:  $\exists$  CFL whose complement is not a CFL. **Proof**: otherwise  $(\overline{L_1} \cup \overline{L_2}) \to L_1 \cap L_2$  is regular.
- 8. **Theorem**: if  $R \subseteq \Sigma^*$  os regular and  $L \subseteq \Sigma^*$  is CFL, then  $L \cap R$  is CFL.

#### **Proof**:

Let P be a PDA: L(P) = L.

Let D be a DFA: L(D) = R.

Construct product automaton A (also a PDA):

- state set  $Q_P \times Q_D$
- initial state  $(i_P, i_D)$
- final states  $F_P \times F_D$
- stack alphabet  $\Gamma_P$
- transitions:

 $(q', \gamma') \in \delta_P(q, a, \gamma)$  where  $a \neq \epsilon$ , and  $\delta_D(r, a) = r'$ .

Now have:  $((q', r')\gamma') \in \delta_A((q, r), a, \gamma)$  for all states r of D Basically run PDA and DFA in tandem.

- 9. **Theorem**: Every unary CFL  $L \subseteq \{a\}^*$  is regular.
- 10. Commutative image counts instances of all elements of alphabet in an input string.
- 11. **Theorem**: For every CFL  $L \subseteq \Sigma^*$ , there is a regular  $R \subseteq \Sigma^*$  with commutative image  $\Psi(L) = \Psi(R)$ .
- 12. **Theorem**: If CFG G contains **no** strings of length longer than the pumping length p, then the language is finite.

If G contains even one string of length longer than p, then the language is infinite.

- 13. **Theorem**: If CFG G contains even one string of length longer than pumping length p, then it also contains a string of length at most 2p-1
- 14.

Intersection	Reg.	CFL	Decidable	r.e.
Reg.	Reg			
CFL	CFL	Dec		
Decidable	Dec	Dec	Dec	
r.e.	r.e.	r.e.	r.e.	r.e.

## **Turing Machines**

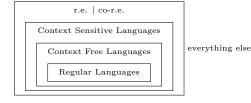
- 1. Turing machine  $M = (Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}})$  with:
  - 1. Q: finite set of states,
  - **2.**  $\Sigma$ : finite inp alphabet without blank  $\sqcup$  or start  $\vdash$ ,
  - **3.**  $\Gamma$  is tape alphabet, with  $\sqcup, \vdash \in \Gamma$  and  $\Sigma \subseteq \Gamma$ ,
  - **4.**  $\delta: Q \times \Gamma \to Q \times \Gamma \times \{L, R\}$ : rewrite, move left/right,
  - **5.**  $q_0 \in Q$  is the start state,
  - **6.**  $q_{\text{accept}}$  is the accept state,
  - 7.  $q_{\text{reject}} \neq q_{\text{accept}}$  is the reject state;

Rewrite first, then move. Immediately halt upon entering  $q_{acc}, q_{rej}$ . Have start symbol  $\vdash \in \Gamma, \vdash \notin \Sigma$ .

- 2. Configuration is a snapshot of what the TM looks like at any point (state, tape contents, reading head position):  $X = (u, q, v) \subseteq \Gamma^* \times Q \times \Gamma^*$ : tape followed by states followed by tape again  $(\vdash, 0, q, 11, \sqcup)$ .
- 3. Start configuration:  $(\vdash, q_0, w \in \Sigma^*)$ . Accepting configuration :  $(u, q_{\text{accept}}, v)$ . Halting Rejecting configuration :  $(u, q_{reject}, v)$ .
- 4. Configuration  $(s_1, q_1, t_1)$  yields  $(s_1, q_2, t_2)$  if:
  - **1.**  $(s_1, q_1, t_1)$  is not halting, so can proceed,
  - **2.** if  $t_1 \neq \epsilon$  and  $t_1 \in a\Gamma^*$  where  $a \in \Gamma$ , either:
  - $\delta(q_1, a) = (q_2, b, R)$  and  $s_2 = s_1 b$  and  $t_1 = a t_2$ ; or
  - $\delta(q_1, a) = (q_2, b, L)$  and:
    - $\gg$  assuming  $s_1 \neq \epsilon$  have:  $s_1 = s_2 c$  for some  $c \in \Gamma$ , and  $t_2 = cbt'$  where  $t_1 = at'$ ;
    - $\gg$  assuming  $s_1 = \epsilon$ , have  $s_2 = \epsilon$ ,  $t_2 = bt'$ ,  $t_1 = at'$  for some  $t' \in \Gamma^*$
  - **3.** if  $t_2 = \epsilon$ , and either:
  - $\delta(q_1 \sqcup) = (q_2, b, L)$  and  $s_1 = s_2 c$  for some  $c \in \Gamma$ ,  $t_2 = cb$
  - $\delta(q_1, \sqcup) = (q_2, b, R)$  and  $s_2 = s_1, b$  and  $t_2 = \epsilon$ .

E.g.  $abq_icd$  yields  $abc'q_jd$  if  $\delta(q_i,c)=(q_j,c',R)$ 

- 5. A run of TM M on input  $w \in \Sigma^*$  is a finite sequence of configurations  $c_0, c_1, ... c_n$  s.t.
  - **1.**  $c_0$  is the start config of M on w;
  - **2.** for each i = 1, ..n:  $c_{i-1}$  yields  $c_i$ .
- 6. Accepting/Rejecting run if it ends in acc/rej config.
- 7. TM M accepts/rejects input  $w \in \Sigma^*$  if  $\exists$  acc/rej run of M on w. M halts on  $w \in \Sigma^*$  if it accepts or rejects w.
- 8. Language **recognised** by TM M is  $L(M) = \{ w \in \Sigma^* \mid M \text{ accepts } w \}$
- 9. TM M is a **decider** if it rejects all strings from  $\Sigma^* \setminus L(M)$ . **M** is said to **decide** the language L(M).



## Variands of TMs, Decision Problems

- 1. **Stay Put** TM:  $\delta: Q \times \Gamma \to Q \times \Gamma \times \{L, R, S\}$  where S is "do nothing", or "stay put".
- 2. **Bi-infinite** TM: tape has infinite  $\sqcup$  to both sides of the input; but can split in half, creating two-row normal TM, each column sharing a reading head unless storing last position reference per reading head somewhere, so not more expressive power.  $\delta: Q \times \Gamma^2 \to Q \times \Gamma^2 \times \{L, R\}^2$
- 3. **Multi-tape** TM has n tapes, each with a different reading head:  $\delta: Q \times \Gamma^n \to Q \times \Gamma^n \times \{L, R\}^n$ .
- 4.  $L \subseteq \Sigma^*$  is Turing-recognisable or recursively enumerable (r.e.) if there is a TM M: L(M) = L.
- 5.  $L \subseteq \Sigma^*$  is **Turing-decidable** or *recursive* if there is a decider D: L(D) = L (never halts).
- 6. For any object O (e.g. TM, PDA, NFA, DFA, etc): write  $\langle O \rangle$  for the **encoding** of O as string over appropriate  $\Sigma$ . Also,  $\langle O, w \rangle \in \Sigma_0^*$ : single string encoding of O and  $w \in \Sigma$  pair over alphabet  $\Sigma$  (basically a file).
- 7. Acceptance Decision Problem for PDA:
  - input: PDA  $\mathcal{A}$ , input string  $w \in \Sigma^*$ .
  - output: does  $\mathcal{A}$  accept w?

 $\mathcal{A}_{PDA} = \{ \langle \mathcal{A}, w \rangle : \mathcal{A} \text{ is a PDA}, \mathcal{A} \text{ accepts } w \}.$ 

 $\mathcal{A}_{PDA}$  is decidable

8. Acceptance Decision Problem for TM:

 $\mathcal{A}_{TM} = \{ \langle M, w \rangle : M \text{ is a TM that accepts } w \}$ 

**Theorem**:  $A_{TM}$  is undecidable.

**Proof** by contradiction:

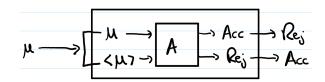
Assume FTSOC  $\mathcal{A}$  is a decider for  $\mathcal{A}_{TM}$ . Then on input  $\langle M, w \rangle$ :

- $\mathcal{A}$  accepts if M accepts w,  $\mathcal{A}$  rejects if M doesn't accept w. Let D be a new TM, which on input  $\langle M \rangle$  (where M is a TM), simulates  $\mathcal{A}$  on  $\langle M, \langle M \rangle \rangle$  (i.e.  $w = \langle M \rangle$ ),
  - if  $\mathcal{A}$  accepts  $(M \text{ accepts } \langle M \rangle)$ , D rejects,
  - but if A rejects (if M rejects  $\langle M \rangle$ ), D accepts.

If D accepts  $\langle D \rangle$ , it rejects  $\langle D \rangle$ . If D rejects  $\langle D \rangle$ , it accepts  $\langle D \rangle$ 

# Decidability

- 1. **Theorem**  $A_{TM}$  is recursively enumerable & undecidable. **Proof**: take TM U (**interpreter**) which on input  $\langle M, w \rangle$ :
  - 1. Simulates execution of code M on input w step by step.
  - **2.** if M accepts/rejects so does U.
- 2. If  $\mathcal{A}$  is a decider for  $\mathcal{A}_{TM}$  then  $\mathcal{A}$  takes as input code M and input w and either returns accept or rejects. Use this as a black box to build decider  $\mathcal{D}$ , that accepts M then inside feeds machine M and description of machine  $\langle M \rangle$ .



3. **Theorem** Class of decidable languages is closed under union, intersection, complement and kleene star.

1) 
$$w \to \boxed{M} \xrightarrow{\rightarrow} \operatorname{accept}$$
 2)  $w \to \boxed{M} \xrightarrow{\rightarrow} \operatorname{reject} \xrightarrow{\rightarrow} \operatorname{rej}$ 

**Proof**: suppose L is decidable, let 1) TM M be a decider for L, L = L(M); and 2) TM M' be its complement.

- **Intersection** accept if both (1,2) accept.
- Union accept if any of the two (1 or 2) deciders accept.
- Kleene star: there is a decider for  $L^*$  where:
  - 1. Given input  $w \in \Sigma^*$ , consider all partitions of w into substrings. For each part, run M.
  - **2.** If for some partitioning M accepts every part, then accept, otherwise reject.
- 4. Suppose  $\Sigma$ ,  $\Delta$  are finite alphabets. Function  $f: \Sigma^* \to \Delta^*$  is **Turing Computable** if  $\exists$  decider that  $\forall w \in \Sigma^*$  halts leaving f(w) on the tape.
- 5. Church-Turing thesis: anything that can be described algorithmically has a TM.
- 6. **Theorem**: Let L be language over alphabet  $\Sigma^*$ . L is decidable iff both L and complement  $\Sigma^* \setminus L$  are r.e.

**Proof**: ( $\Rightarrow$ ): Suppose L = L(D), D is decider, since D is a TM, then L is r.e. To recognise  $L = \Sigma^* \setminus L$  run D and flip the answer.

( $\Leftarrow$ ): let  $M_1, M_2$  be TMs for L and  $\overline{L}$  respectively. Given input  $w \in \Sigma^*$ , run  $M_1$  on w and, in parallel, run  $M_2$  on w, then one of  $M_1, M_2$  must halt since if  $w \in L$  then  $M_1$  eventually accepts so accept, if not - then  $M_2$  does, so reject. Hence this is a decider for L.

# Halting

- 1. L decidable  $\equiv L, \overline{L}$  are turing-recognisable.
- 2. Corollary:  $\overline{A_{TM}} = \{ \langle M, w \rangle : M \text{ is a TM, string } w \text{ and } M \text{ does not accept } w \} \text{ is not r.e. (infinite loops aren't turing recognisable).}$
- 3. Co-recursively enumerable (co-r.e.): languages whos complement is r.e.
- 4. **Intersection** of r.e. and co-r.e. is decidable.
- 5. There are countably many TMs, but uncountably many languages  $L \subseteq \{a, b\}^*$ , so not all languages are decidable.
- 6. Halting problem  $HALT_{TM} = \{\langle M, w \rangle : M \text{ is a TM, } w \text{ is a string and } M \text{ halts on input } w\}.$

- 7. Suppose A, B are languages where  $A \subseteq \Sigma^*, B \subseteq \Delta^*$ . Then  $\Delta$  is **reducible** to B if there is a computable function  $f: \Sigma^* \to \Delta^*$  s.t.  $\forall w \in \Sigma^* : w \in A$  iff  $f(w) \in B$ .
- 8. Write  $A \ll_m B$ , f is a many-one reduction (1 call).
- 9. **Lemma**: if  $A \leq_m B$  and B decidable then A is decidable. **Proof**: Let f be a reduction from A to B, so B is the TM that on input  $w \in \Sigma^*$  produces f(w).

Let M be a decider for B. Use R to decide if f(w) is in B, then accept if so, reject otherwise.  $\square$ 

10.  $A_{TM} \leq_m \text{HALT}_{TM} \leq_m A_{TM}$ , and  $A_{TM}$  is undecidable implies that  $\text{HALT}_{TM}$  is undecidable.

**Proof**: for  $A_{TM} \leq_m^f \text{HALT}_{TM} \leq_m^g A_{TM}$ :

$$f)\ w \to \boxed{ \boxed{M} \ \ \begin{matrix} \operatorname{acc} \\ \operatorname{rej} \to \\ \operatorname{loop} \end{matrix} } \to \operatorname{LOOP} \qquad g)\ w \to \boxed{ \boxed{M} \ \ \begin{matrix} \operatorname{halt} \to \\ \operatorname{loop} \end{matrix} } \to \operatorname{ACCEPT}$$

- $(\Rightarrow) \text{ On input } \langle M, w \rangle, \ f \text{ produces } \langle M', w \rangle.$  Now, M': on input w run M on w, if it accepts then accept, if rejects then loop forever.
- ( $\Leftarrow$ ) On input  $\langle M, w \rangle$ , g produces  $\langle M', w \rangle$ . Now, M': on input w, run M on w; if it accepts or rejects, then accept.
- 11. Given a TM M, all of 1, 2, 3 are undecidable for TM Does M halt on 1.  $\epsilon$ ? 2.  $L(M) \neq \emptyset$ ? 3. Is  $L(M) = \Sigma^*$ ?

**Proof** for  $L_{\epsilon} = \{\langle M \rangle : M \text{ is a TM and } T \text{ halts on } \epsilon\}$  by reduction  $A_{TM} \leq_m \text{HALT}_{\epsilon}$ 

- To solve acceptance problem on input  $\langle M, w \rangle$ : run M on w: if M accepts, accept, if M rejects loop forever.
- Computable f (reduction  $\mathcal{A}_{TM} \leq_m^f$ ) on input  $\langle M, w \rangle$ , where M is a TM and w is a string: Construct TM  $N_{M,w}$ , which given input string x ignores x and runs M on w -accepting if M accepts and loops forever if M rejects.
- The output of reduction  $f(\langle M, w \rangle) = \langle N_{M,w} \rangle$ .
- For all  $s \in \Sigma^* : s \in A$  iff  $f(s) \in B$ .
- For all  $\langle M, w \rangle$ , M accepts w iff  $N_{M,w}$  halts on  $\epsilon$ .

If M accepts w, then  $N_{M,w}$  halts on  $\epsilon$ .

If M doesn't accept w, then  $N_{M,w}$  doesn't halt on  $\epsilon$ .

(2), (3) follow the same logic - if M doesn't accept anything then  $L(M) = \emptyset$ , if accepts everything -  $L(M) = \Sigma^*$ .

Basically take a machine that does something, give it your custom input, and see if it can arrive at some answer with it ignoring all other inputs other than yours - if it does, then you can accept.

- 12. Rice Theorem: all non-trivial (not  $\top/\bot$ ) semantic properties of programs are undecidable.
- 13. **Theorem**: Recognisable (r.e.) languages are closed under:  $\cap, \cup, *$  but not complement.

**Proof**: Problem P is decidable if both P and  $\overline{P}$  are r.e. We know that  $H_{TM}$  is undecidable and r.e., therefore  $\overline{H_{TM}}$  is not r.e. So not closed under complement.

- 14. **Enumerator** is a variant of a multi-tape TM with:
  - work tape (read-write), output tape (read-only),
  - distinguishable "enum" state.

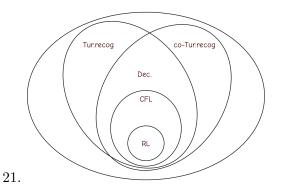
Initially, both tapes empty (always runs on empty input). When "enum" is reached, flush the output; continue.

Enumerates the strings it outputs, hence its language, or the set of strings it produces is **exactly r.e.** 

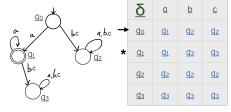
- 15. If  $A \leq_m B$  and B decidable, then A decidable.
- 16. If  $A \leq_m B$  and A undecidable, then B undecidable.
- 17. Problem P is decidable if both P and  $\overline{P}$  are r.e.
- 18. If  $A \leq_m B$  and B is r.e., then A is r.e.

_		Reg.	CFL	Decidable	r.e.
19.	Complement	Y	N	Y	N
	Union $\cup$	Y	Y	Y	Y
	Intersection $\cap$	Y	N	Y	Y
	Kleene $*$	Y	Y	Y	Y
	Concatenation	Y	Y	Y	Y

	Regular	$\mathbf{CFL}$	R.E languages	
20.	NFA/DFA/GNFA	PDA	TM	
	Regular	CFG	Type 0 grammars	
	Grammars			
	Pushdown,	CFL	Reductions	
	Myhil-Nerode	Pushdown		



22. State Diagram and State transition table.



STATE DIAGRAM

STATE TRANSITION TABLE